

MAPRUN HATHERLEY 2018 DETAILS

Checkpoint Descriptions

MR Hatherley 2018		
600 points		
No	Feature	Points
Start	Paved island	
10	Pumping Station	10
11	Lamp post or telegraph pole	10
12	Post Box	10
13	Fire hydrant	10
14	Lamp post or telegraph pole	10
15	Street name	10
16	Post Box	10
17	Lamp post or telegraph pole	10
18	Fire hydrant	10
19	Fire hydrant	10
20	Gate	20
21	Garage	20
22	Fire hydrant	20
23	Street name	20
24	Bench	20
25	Lamp post or telegraph pole	20
26	Fire hydrant	20
27	Lamp post or telegraph pole	20
28	Fire hydrant	20
29	Lamp post or telegraph pole	20
30	Lamp post or telegraph pole	30
31	Fire hydrant	30
32	Post Box	30
33	Fire hydrant	30
34	Lamp post or telegraph pole	30
35	Lamp post or telegraph pole	30
36	Lamp post or telegraph pole	30
37	Fire hydrant	30
38	Fire hydrant	30
39	Fire hydrant	30

Safety

Take care running on or across all roads, but particularly major roads. Plan for time spent waiting to cross safely or run via a subway or controlled crossing. You run at your own risk.

Take care also when running round corners or along narrow paths and alleyways. Be aware of and courteous towards other people on your route.

More Information

Visit www.ngocweb.com/maprun



Course Details

You have 60 minutes to visit the checkpoints and collect as many points as you can and return – by any route. Checkpoints have different points values based on their number: 10-19 score 10 points each, 20-29 score 20 each, 30-39 score 30 each. If you run out of time, the penalty accumulates fast - you lose 30 points for every part minute you are beyond the hour!

Checkpoints are not physically marked on the ground - the table to the left is to help you identify the correct point as you get near.

Getting Started

If you have not yet downloaded the app, go to the Apple App Store or Google Play, search for it and download it to your phone. Start the app, and you will be asked to provide some basic registration details. Once done, you are ready to go:

1. Select a course, shown as event in the app, and wait for the two parts of the course – maps and checkpoints - to download. You'll need to navigate to the MR UK folder to find our courses.
2. Position yourself near to but not at the start, and tap Go to Start.
3. Tap **Start the GPS**. This gives your GPS time to locate the GPS satellites before you go through the Start. When the app is ready, go through the start location to start the course timer. You now have 60 minutes!
4. Make sure you go through the Finish at the end of your run to stop the time.

Note for Android 8 users: In an effort to reduce power consumption, Android 8.0 (API level 26) limits how frequently background apps can retrieve the user's current location. Apps can receive location updates only a few times each hour. This means that if maprun is running in the background, and you are using a paper map, your course will not be plotted, nor will checkpoints register. If you are using the map on the phone, you'll be OK. If not, you need to keep the app open as a foreground app during your run.

Start and Finish

To start the clock you need to run across the small pavement island at the entrance to the small car park behind the Morrisons Filling Station. The Finish is in the same place.

Map Symbols

	Main Road		Open area
	Minor Road		Paved area
	Footpath		Woodland
	Railway		Hedge
	Underpass		Wall
	Forbidden route		Start
	Out of Bounds		Finish